Gabriel Uribe

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EXPERIENCE

Software Development Engineer Intern | Amazon Web Services

2018

- Co-developed feature that maps customers' CloudFormation requests to SNS resources
- Wrote smoke tests, integration tests, and unit tests to account for a variety of SNS configurations

iOS Developer | FORM (Consumer wearables)

2017 - 2018

- Implemented Onboarding and User Profile wireframes with ReactiveSwift and MVVM
- Setup architecture to handle BLE peripherals and HTTP request logic

Software Developer | **Five Three** (*Tech consulting*)

2012 - 2017

- Built a <u>cryptocurrency portfolio management</u> service leveraging strategies like arbitrage
- Maintained ten apps utilizing FB/Google/Yahoo APIs for login/search/maps/ads/query extensions

iOS Developer Intern | Basecamp (Project management tools)

2017

• Added support for Spotlight, allowing app to index content for external search

Software Co-Lead | UBC Sailbot (Autonomous transatlantic sailboat)

2014 - 2016

• Co-developed software subsystem responsible for avoiding nearby obstacles and weather systems

iOS/Web Developer | Current Labs (Aquarium automation)

2015

• Overhauled web front-end for improved usability/responsiveness, testing across dozens of platforms

PROJECTS

Moros 1 & 2 (iOS action role-playing games)

Swift, SpriteKit, SceneKit, Unity

Orthographic (Moros 1) and perspective (Moros 2), created using native game development frameworks

Picfluent (Language learning interface)

Swift, CoreML

Built iOS app that recognizes objects through a neural network classifier and translates users' dialogue

Obelisk (Commercial real-estate data aggregator)

Python, MySQL

• Designed, built, and deployed app that scrapes real-estate data from a dozen websites using PhantomJS

Autobot (Omnidirectional drivetrain)

C, Swift, Python, Bash

• Broadcasts Wi-Fi for input from iOS app. Pi diffuses input over serial to Arduino, which sends signals to motor controllers

Social media scraper (Business analysis tool)

Python

• Produced script that identifies social media profiles belonging to businesses and their competitors

Warren (Social paper trading application that provides stock recommendations)

Objective-C

• Developed trading algorithms dependent on public APIs (e.g. Yahoo! Query Language) for data

Witch Wolf Suburbia (2D iOS multitouch platformer game)

Objective-C, SpriteKit

• Client project built in Objective-C using Apple's SpriteKit framework

EDUCATION

University of British Columbia (UBC Chancellor's Scholar)

BSc. Computer Science (2019)

Courses: ML | AI | Computer Vision | Graphics | Geometric Modeling | Animation | HCI

PUBLICATIONS

[Link] Neanderthal and Denisova genetic affinities with contemporary humans: Introgression versus... *Gene*, 530(1), 83-94 [Link] Sub-population structure evident in forensic Y-STR profiles from Armenian... *Legal Medicine*, 15(2), 85-90